

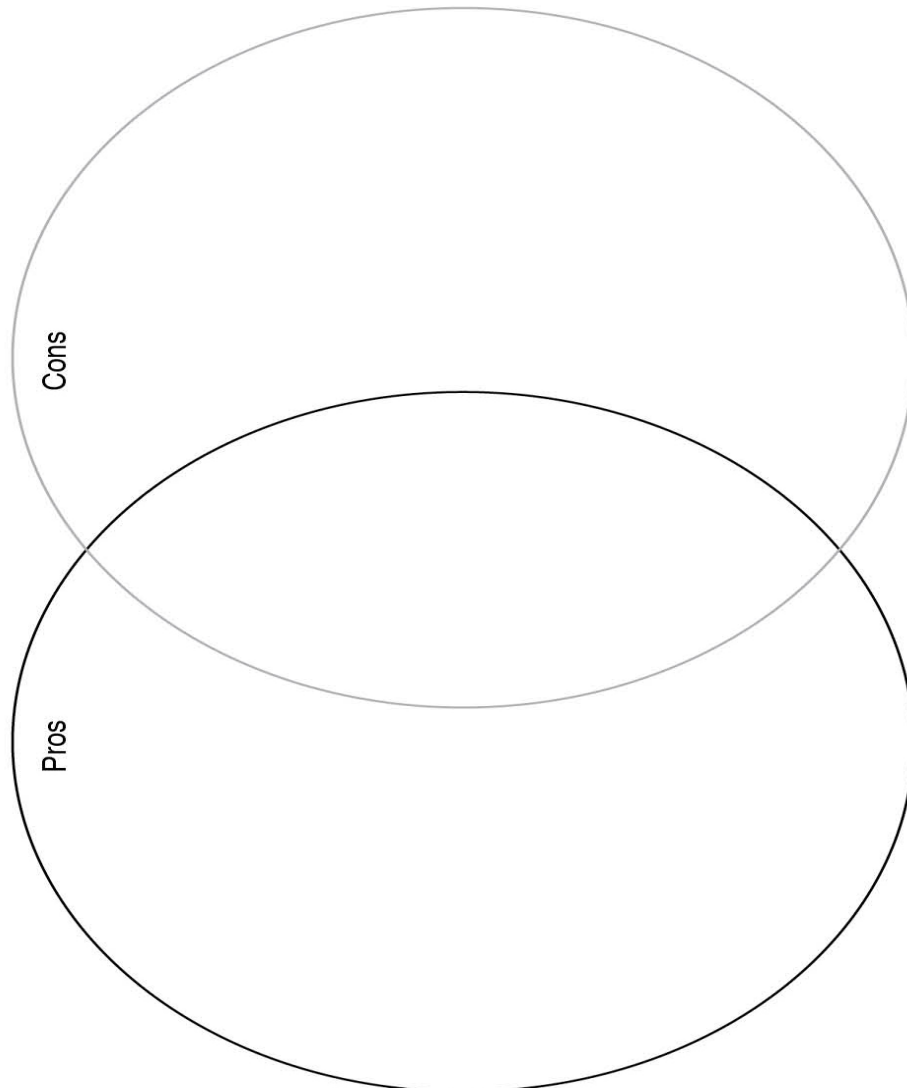
**(A) Student Handout. Community Venn Diagram**

**Part 1 Directions:** *Used at the Beginning of the Project.*

1. List all pros and cons about the community in the Venn Diagram.
2. Place items that can be both pros and cons in the center.

**Part 2 Directions:** *Used at the End of the Project.* Evaluate your community model.

1. Place a star by the items you included in your model.
2. Place an X by the items you did not include in your model.
3. Circle items you did not include, but would like to add in the future.
4. Write in any items you included that were not on the original list.

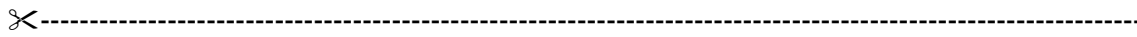




**(B) Student Handout. Community Plan Checklist**

**Community Plan Checklist**

- I spent time to create a comprehensive community.
- I considered the ideas of others.
- My plan includes at least 5 elements in the community.
- Each element is represented by a visual clue.
- My graphics represent relative size (for example, a big park has a larger graphic than a small park).



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**(C) Student Handout. The Rules of Brainstorming****Avoid critique.**

It is hard to be creative when you feel unsafe or judged. Ideas have to spring out and allow others to build on them. A good idea can come from a completely crazy thought. Every person should feel comfortable sharing any idea.

**Foster outrageous ideas.**

Crazy thoughts allow others to consider different perspectives and break out of their shells. When considering a wild idea, we think about the constraints and criteria; it helps us define what we truly want.

**Add to others' ideas.**

The goal is to be positive and encouraging of others' ideas so we can jumpstart our own minds. Try to avoid saying "but" or "no" and focus on saying "and" or "yes"

**Stay on target.**

Keep your comments on the task and avoid distracting the group.

**Focus discussion.**

Wait your turn. Write down ideas you are afraid you might forget, and be sure that your ideas relate to the topic. If a group member mentions an idea that seems off task, ask yourself if there is a way it might relate.

**Be colorful.**

Use pictures, graphic organizers and colors in your idea sharing. It is okay if you are not an artist! The big ideas behind your artwork or graphic description are what matter.

**More is more.**

Try to share as many ideas as possible. The more ideas you have, the more likely you are to have many good ideas!

Credit: <http://www.openideo.com/fieldnotes/openideo-team-notes/seven-tips-on-better-brainstorming>



**(D) Student Handout. Community Resources Brainstorm Ticket**

**Community Resources Brainstorm Ticket**

**Directions:** Organize the information listed below in a format that best conveys your learning.

1. Include a list of resources that humans depend upon for survival.
2. For each resource, describe the use.
3. Categorize your resources into like groups and give each category a title.

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